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Introduction

With the addition of JSR 175 (A Metadata Facility for the Java™ Programming Language) in the Java platform we envision that various technologies will use annotations to enable a declarative style of programming. It would be unfortunate if these technologies each independently defined their own annotations for common concepts. It would be valuable to have consistency within the Java EE and Java SE component technologies, but it will also be valuable to allow consistency between Java EE and Java SE.

It is the intention of this specification to define a small set of common annotations that will be available for use within other specifications. It is hoped that this will help to avoid unnecessary redundancy or duplication between annotations defined in different Java Specification Requests (JSR). This would allow us to have the common annotations all in one place and let the technologies refer to this specification rather than have them specified in multiple specifications. This way all technologies can use the same version of the annotations and there will be consistency in the annotations used across the platforms.

1.1   Goals

Define annotations for use in Java EE: This JSR will define annotations for use within component technologies in Java EE as well as the platform as a whole.

Define annotations for use in future revisions of Java SE: This JSR will define annotations for use in JSRs targeted for Java SE as well as future revisions of Java SE.

1.2 Non-Goals

Support for Java versions prior to J2SE 5.0

Annotations were introduced in J2SE 5.0. It is not possible to do annotation processing in versions prior to J2SE 5.0. It is not a goal of this specification to define a way of doing annotation processing of any kind for versions prior to J2SE 5.0.

1.3 Compatibility

The annotations defined in this specification may be included individually as needed in products that make use of them. Other Java specifications will require support for subsets of these annotations. Products that support these Java specifications must include the required annotations.

1.4 Conventions

The keywords 'MUST', 'MUST NOT', 'REQUIRED', 'SHALL', 'SHALL NOT', 'SHOULD', 'SHOULD NOT', 'RECOMMENDED', 'MAY' AND 'OPTIONAL' in this document are to be interpreted as described in RFC 2119.

Java code is formatted as shown below in figure 1.1:

Figure 1.1 Example Java code

```
package com.wombat.hello;
public class Hello {
    public static void main(String[] args) {
        System.out.println("Hello world");
    }
}
```

1.5   Expert Group Members

The following expert group members participated in JSR 250:

Cedric Beust (individual)

Bill Burke (JBoss)

Wayne Carr (Intel)

Robert Clevenger (Oracle)

Evan Ireland (Sybase)

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Gavin King (JBoss)

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Anurag Parashar (Pramati technologies)

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Seth White (BEA)

1.6   Acknowledgements

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Annotations

This chapter describes the standard annotations, some guidelines for annotation inheritance and the usage of these annotations where possible.

2.1 General Guidelines for Inheritance of Annotations

The interplay of annotations and inheritance in the Java language is potentially a source of complexity for developers. Developers will rely on some implicit assumptions when figuring out how annotations compose with other language features. At the same time, annotation semantics are defined by individual specifications, hence the potential for inconsistencies to arise. For instance, consider the following example:

```
public class Base {
    @TransactionAttribute(REQUIRES_NEW)
    public void foo {...}
}
@Stateless
public class Derived extends Base {
    @TransactionAttribute(NEVER)
    public void foo {...}
}
```

In keeping with the concept of method overriding, most developers will assume that in the `Derived` class, the effective `TransactionAttribute` annotation for method `foo` is `TransactionAttribute(NEVER)`. On the other hand, it might have been possible for the specification governing the semantics of the `TransactionAttribute` annotations type to require that the effective `TransactionAttribute` to be the most restrictive one in the whole inheritance tree, that is, in the example above `TransactionAttribute(REQUIRES_NEW)`. A motivation for these semantics might have been that the `foo` method in the `Derived` class may call `super.foo()`, resulting in the execution of some code that needs a transaction to be in place. Such a choice on the part of the specification for `TransactionAttribute` would have contradicted a developer's intuition on how method overriding works.

In order to keep the resulting complexity in control, below are some guidelines recommended for how annotations defined in the different specifications should interact with inheritance:

1. Class-level annotations only affect the class they annotate and its members, that is, its methods and fields. They never affect a member declared by a superclass, even if it is not hidden or overridden by the class in question.

2. In addition to affecting the annotated class, class-level annotations may act as a shorthand for member-level annotations. If a member carries a specific member-level annotation, any annotations of the same type implied by a class-level annotation are ignored. In other words, explicit member-level annotations have priority over member-level annotations implied by a class-level annotation. For example, a `TransactionAttribute(REQUIRED)` annotation on a class implies that all the public methods in the class that it is applied on are annotated with `TransactionAttribute(REQUIRED)`. However if there is a `TransactionAttribute(NEVER)` annotation on a particular method, then the `TransactionAttribute(NEVER)` applies for that particular method and not `TransactionAttribute(REQUIRED)`.

3. The interfaces implemented by a class never contribute annotations to the class itself or any of its members.

4. Members inherited from a superclass and which are not hidden or overridden maintain the annotations they had in the class that declared them, including member-level annotations implied by class-level ones.

5. Member-level annotations on a hidden or overridden member are always ignored.

This set of guidelines guarantees that the effects of an annotation are local to the class on, or inside, which it appears. In order to find the effective annotation for a class member, a developer has to track down its last non-hidden and non-overridden declaration and examine it. If the sought-for annotation is not found there, then (s)he will have to examine the enclosing class declaration. If even this step fails to provide an annotation, no other source file will be consulted.

Below are some examples that explain how the guidelines defined above will be applied to the `TransactionAttribute` annotation.

```
@TransactionAttribute(REQUIRED)
class Base {
    @TransactionAttribute(NEVER)
    public void foo() {...}
    public void bar() {...}
}


@Stateless
class ABean extends Base {
    public void foo() {...}
}


@Stateless
public class BBean extends Base {
    @TransactionAttribute(REQUIRES_NEW)
    public void foo() {...}
}


@Stateless
@TransactionAttribute(REQUIRES_NEW)
public class CBean extends Base {
    public void foo() {...}
    public void bar() {...}
}


@Stateless
@TransactionAttribute(REQUIRES_NEW)
public class DBean extends Base {
    public void bar() {...}
}


@Stateless
@TransactionAttribute(REQUIRES_NEW)
```

```
public class EBean extends Base {
}
```

The table below shows the effective `TransactionAttribute` annotation in each of the cases above by applying the guidelines specified for annotations and inheritance:

TABLE 2-1

Methods in derived classes	Effective TransactionAttribute value
`foo() in ABean`	`TransactionAttribute(REQUIRED).` `(Default TransactionAttribute as defined by the EJB specification).`
`bar() in ABean`	`TransactionAttribute(REQUIRED)`
`foo() in BBean`	`TransactionAttribute(REQUIRES_NEW)`
`bar() in BBean`	`TransactionAttribute(REQUIRED)`
`foo() in CBean`	`TransactionAttribute(REQUIRES_NEW)`
`bar() in CBean`	`TransactionAttribute(REQUIRES_NEW)`
`foo() in DBean`	`TransactionAttribute(NEVER) (from the Base class)`
`bar() in DBean`	`TransactionAttribute(REQUIRES_NEW)`
`foo() in EBean`	`TransactionAttribute(NEVER) (From Base class)`
`bar() in EBean`	`TransactionAttribute(REQUIRED)(from Base class)`

For more details about the `TransactionAttribute` annotation, see the *EJB 3 Core Contracts* specification.

All annotations defined in this specification follow the guidelines defined above unless explicitly stated otherwise.

2.2 javax.annotation.Generated

The `Generated` annotation is used to mark source code that has been generated. It can be specified on a class, method, or field. It can also be used to differentiate user-written code from generated code in a single file.

The `value` element MUST have the name of the code generator. The recommended convention is to use the fully qualified name of the code generator. For example: `com.company.package.classname`.

The `date` element is used to indicate the date the source was generated. The `date` element MUST follow the ISO 8601 standard. For example the `date` element could have the following value:

`2001-07-04T12:08:56.235-0700`

which represents 2001-07-04 12:08:56 local time in the U.S. Pacific time zone.

The `comments` element is a place holder for any comments that the code generator may want to include in the generated code.

```
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({ANNOTATION_TYPE, CONSTRUCTOR, FIELD, LOCAL_VARIABLE,
METHOD, PACKAGE, PARAMETER, TYPE})
@Retention(SOURCE)
public @interface Generated {
    String[] value();
    String date() default "";
    String comments() default "";
}
```

TABLE 2-2

Element	Description	Default
value	Name of the code generator	
date	Date source was generated. MUST follow ISO 8601 standard	""
comments	placeholder for comments that the generator may want to include in the generated code	""

The following example shows the usage of the annotation defined above:

```
@Generated("com.sun.xml.rpc.AProcessor")
public interface StockQuoteService extends java.rmi.Remote {
    this.context = context;
}
```

2.3   javax.annotation.Resource

The Resource annotation is used to declare a reference to a resource. It can be specified on a class, method, or field. When the annotation is applied on a field or method, the container will inject an instance of the requested resource into the application when the application is initialized. If the annotation is applied to a class, the annotation declares a resource that the application will look up at runtime. Even though this annotation is not marked Inherited, all superclasses MUST be examined to discover all uses of this annotation. All such annotation instances specify resources that are needed by the application. Note that this annotation may appear on private fields and methods of superclasses. Injection of the declared resources needs to happen in these cases as well, even if a method with such an annotation is overridden by a subclass.

The `name` element is the JNDI name of the resource. When the `Resource` annotation is applied on a field, the default value of the `name` element is the field name qualified by the class name. When applied on a method, the default is the JavaBeans property name corresponding to the method qualified by the class name. When applied on a class, there is no default and the name MUST be specified.

The `type` element defines the Java type of the resource. When the `Resource` annotation is applied on a field, the default value of the `type` element is the type of the field. When applied on a method, the default is the type of the JavaBeans property. When applied on a class, there is no default and the type MUST be specified. When used, the type MUST be assignment compatible.

The `authenticationType` element is used to indicate the authentication type to use for the resource. It can take one of two values defined as an `Enum`: `CONTAINER` or `APPLICATION`. This element may be specified for resources representing a connection factory of any supported type and MUST NOT be specified for resources of other types.

The `shareable` element is used to indicate whether a resource can be shared between this component and other components. This element may be specified for resources representing a connection factory of any supported type or ORB object instances and MUST NOT be specified for resources of other types.

The `mappedName` element is a product-specific name that this resource should be mapped to. The `mappedName` element provides for mapping the resource reference specified by the `Resource` annotation to the name of a resource known to the application server. The mapped name could be of any form. Application servers are not required to support any particular form or type of mapped name, nor the ability to use mapped names. The mapped name is product dependent and often installation dependent. No use of mapped name is portable.

The `description` element is the description of the resource. The description is expected to be in the default language of the system on which the application is deployed. The description can be presented to help in choosing the correct resource.

The `lookup` element specifies the JNDI name of a resource that the resource being defined will be bound to. The type of the referenced resource must be compatible with that of the resource being defined.

```
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({TYPE, METHOD, FIELD})
@Retention(RUNTIME)
@Repeatable(Resources.class)
public @interface Resource {
```

```
public enum AuthenticationType {
    CONTAINER,
    APPLICATION
}
String name() default "";
Class<?> type() default Object.class;
AuthenticationType authenticationType() default
                    AuthenticationType.CONTAINER;
boolean shareable() default true;
String mappedName() default "";
String description() default "";
String lookup() default "";
}
```

TABLE 2-3

Element	Description	Default
name	The JNDI name of the resource	`""`
type	The Java type of the resource	`Object.class`
authenticationType	The authentication type to use for the resource	`CONTAINER`
shareable	Indicates whether the resource can be shared.	`true`
mappedName	A product-specific name that the resource should map to.	`""`
description	Description of the resource.	`""`
lookup	the JNDI name of a resource that the resource being defined will be bound to	`""`

Field based injection:

To access a resource a developer declares a field and annotates it as being a resource reference. If the name and type elements are missing from the annotation they will be inferred by looking at the field declaration itself. It is an error if the type specified by the Resource annotation and the type of the field are incompatible.

For example:

```
@Resource

private DataSource myDB;
```

In the example above the effective name is `com.example.class/myDB` and the effective type is `javax.sql.DataSource.class`.

```
@Resource(name="customerDB")

private DataSource myDB;
```

In the example above the name is `customerDB` and the effective type is `javax.sql.DataSource.class`.

Setter based injection:

To access a resource a developer declares a setter method and annotates it as being a resource reference. The name and type of resource may be inferred by inspecting the method declaration if necessary. The name of the resource, if not declared, is the name of the JavaBeans property as determined from the name of the setter method. The setter method MUST follow the standard JavaBeans convention—the name starts with "`set`"; the return type is `void`; and there is only one parameter. Additionally, the type of the parameter MUST be compatible with the `type` element of the `Resource` annotation, if specified.

For example:

```
@Resource
private void setMyDB(DataSource ds) {
    myDB = ds;
}
private DataSource myDB;
```

In the example above the effective name is `com.example.class/myDB` and the type is `javax.sql.DataSource.class`.

```
@Resource(name="customerDB")
private void setMyDB(DataSource ds) {
    myDB = ds;
}
private DataSource myDB;
```

In the example above the name is `customerDB` and the type is `javax.sql.DataSource.class`.

The table below shows the mapping from Java type to the equivalent resource type in the Java EE 5 (and later) deployment descriptors:

TABLE 2-4

Java Type	Equivalent Resource type
java.lang.String	env-entry
java.lang.Character	env-entry
java.lang.Integer	env-entry
java.lang.Boolean	env-entry
java.lang.Double	env-entry
java.lang.Byte	env-entry
java.lang.Short	env-entry
java.lang.Long	env-entry
java.lang.Float	env-entry
javax.xml.rpc.Service	service-ref
javax.xml.ws.Service	service-ref
javax.jws.WebService	service-ref
javax.sql.DataSource	resource-ref
javax.jms.ConnectionFactory	resource-ref
javax.jms.QueueConnectionFactory	resource-ref
javax.jms.TopicConnectionFactory	resource-ref
javax.mail.Session	resource-ref
java.net.URL	resource-ref
javax.resource.cci.ConnectionFactory	resource-ref
org.omg.CORBA_2_3.ORB	resource-ref
any other connection factory defined by a resource adapter	resource-ref
javax.jms.Queue	message-destination-ref

Java Type	Equivalent Resource type
javax.jms.Topic	message-destination-ref
javax.resource.cci.InteractionSpec	resource-env-ref
javax.transaction.UserTransaction	resource-env-ref
Everything else	resource-env-ref

2.4   javax.annotation.Resources

The `Resource` annotation is used to declare a reference to a resource. The `Resources` annotation acts as a container for multiple resource declarations.

```
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({TYPE})
@Retention(RUNTIME)
public @interface Resources {
    Resource[] value;

}
```

TABLE 2-5

Element	Description	Default
value	Container for defining multiple resources.	

The following example shows the usage of the annotation defined above:

```
@Resources ({
    @Resource(name="myDB" type=javax.sql.DataSource),
    @Resource(name="myMQ" type=javax.jms.ConnectionFactory)
})
```

```
public class CalculatorBean {
    //...
}
```

2.5   javax.annotation.PostConstruct

The PostConstruct annotation is used on a method that needs to be executed after dependency injection is done to perform any initialization. This method MUST be invoked before the class is put into service. This annotation MUST be supported on all classes that support dependency injection. The method annotated with PostConstruct MUST be invoked even if the class does not request any resources to be injected. Only one method in a given class can be annotated with this annotation. The method on which the PostConstruct annotation is applied MUST fulfill all of the following requirements, except in cases where these requirements have been relaxed by another specification. See in particular the *Interceptors* specification.

- The method MUST NOT have any parameters.

- The return type of the method MUST be void.

- The method MUST NOT throw a checked exception.

- The method on which PostConstruct is applied MAY be public, protected, package private or private.

- The method MUST NOT be static except for the application client.

- In general, the method MUST NOT be final. However, other specifications are permitted to relax this requirement on a per-component basis.

- If the method throws an unchecked exception the class MUST NOT be put into service.

```
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target(METHOD)
@Retention(RUNTIME)
public @interface PostConstruct {
}
```

The following example shows the usage of the annotation defined above:

```
@Resource
private void setMyDB(DataSource ds) {
    myDB = ds;
}


@PostConstruct
private void initialize() {
    //Initialize the connection object from the DataSource
    connection = myDB.getConnection();
}


private DataSource myDB;
private Connection connection;
```

2.6   javax.annotation.PreDestroy

The `PreDestroy` annotation is used on a method as a callback notification to signal that the instance is in the process of being removed by the container. The method annotated with `PreDestroy` is typically used to release resources that the instance has been holding. This annotation MUST be supported by all container managed objects that support `PostConstruct` except the application client. The method on which the `PreDestroy` annotation is applied MUST fulfill all of the following requirements, except in cases where these requirements have been relaxed by another specification. See in particular the *Interceptors* specification.

- The method MUST NOT have any parameters.

- The return type of the method MUST be `void`.

- The method MUST NOT throw a checked exception.

- The method on which `PreDestroy` is applied MAY be `public`, `protected`, package private or `private`.

- The method MUST NOT be static.

- In general, the method MUST NOT be final. However, other specifications are permitted to relax this requirement on a per-component basis.

- If the method throws an unchecked exception it is ignored.

```java
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target(METHOD)
@Retention(RUNTIME)
public @interface PreDestroy {
}
```

The following example shows the usage of the annotation defined above:

```java
@Resource
private void setMyDB(DataSource ds) {
    myDB = ds;
}

@PostConstruct
private void initialize() {
    //Initialize the connection object from the DataSource
    connection = myDB.getConnection();
}
@PreDestroy
private void cleanup() {
    //Close the connection to the DataSource.
    connection.close();
}

private DataSource myDB;
private Connection connection;
```

2.7 javax.annotation.Priority

The `Priority` annotation can be applied to classes or parameters to indicate in what order they should be used. The effect of using the `Priority` annotation in any particular instance is defined by other specifications that define the use of a specific class.

For example, the *Interceptors* specification defines the use of priorities on interceptors to control the order in which interceptors are called.

Priority values should generally be non-negative, with negative values reserved for special meanings such as "undefined" or "not specified". A specification that defines use of the `Priority` annotation may define the range of allowed priorities and any priority values with special meaning.

```
package javax.annotation;
import java.lang.annotation.*;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;

@Target({TYPE, PARAMETER})
@Retention(RUNTIME)
@Documented
public @interface Priority {
    /**
     * The priority value.
     */
    int value();
}
```

2.8   javax.annotation.security.RunAs

The `RunAs` annotation defines the security role of the application during execution in a Java EE container. It can be specified on a class. This allows developers to execute an application under a particular role. The role MUST map to the user / group information in the container's security realm. The `value` element in the annotation is the name of a security role.

```
package javax.annotation.security;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target(TYPE)
@Retention(RUNTIME)
public @interface RunAs {
    String value();
}
```

TABLE 2-6

Element	Description	Default
value	Security role of the application during execution in a Java EE container	

The following example shows the usage of the annotation defined above:

```
@RunAs("Admin")
public class Calculator {
    //....
}
```

2.9   javax.annotation.security.RolesAllowed

The `RolesAllowed` annotation specifies the security roles permitted to access method(s) in an application. The value element of the `RolesAllowed` annotation is a list of security role names.

The `RolesAllowed` annotation can be specified on a class or on method(s). Specifying it at a class level means that it applies to all the methods in the class. Specifying it on a method means that it is applicable to that method only. If applied at both the class and method level, the method value overrides the class value.

```
package javax.annotation.security;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({TYPE,METHOD})
@Retention(RUNTIME)
public @interface RolesAllowed {
    String[] value();
}
```

TABLE 2-7

Element	Description	Default
value	List of roles permitted to access methods in the application	

The following example shows the usage of the annotation defined above:

```
@RolesAllowed("Users")
public class Calculator {
    @RolesAllowed("Administrator")
    public void setNewRate(int rate) {
    //...
}
```

2.10   javax.annotation.security.PermitAll

The `PermitAll` annotation specifies that all security roles are allowed to invoke the specified method(s), that is, that the specified method(s) are "unchecked". It can be specified on a class or on methods. Specifying it on the class means that it applies to all methods of the class. If specified at the method level, it only affects that method.

```
package javax.annotation.security;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({TYPE,METHOD})
@Retention(RUNTIME)
public @interface PermitAll {
}
```

The following example shows the usage of the annotation defined above:

```
import javax.annotation.security.*;
@RolesAllowed("Users")
public class Calculator {
    @RolesAllowed("Administrator")
    public void setNewRate(int rate) {
        //...
    }
    @PermitAll
    public long convertCurrency(long amount) {
        //...
    }
}
```

2.11   javax.annotation.security.DenyAll

The `DenyAll` annotation specifies that no security roles are allowed to invoke the specified method(s), that is, that the method(s) are to be excluded from execution in the Java EE container.

```
package javax.annotation.security;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target({TYPE, METHOD})
@Retention(RUNTIME)
public @interface DenyAll {
}
```

The following example shows the usage of the annotation defined above:

```
import javax.annotation.security.*;
@RolesAllowed("Users")
public class Calculator {
    @RolesAllowed("Administrator")
    public void setNewRate(int rate) {
        //...
    }
    @DenyAll
    public long convertCurrency(long amount) {
        //...
    }
}
```

2.12 PermitAll, DenyAll and RolesAllowed interactions

The `PermitAll`, `DenyAll` and `RolesAllowed` annotations all define which security roles are allowed to access the methods on which they are applied. This section describes how these annotations interact and which usages of these annotations are valid.

If the `PermitAll`, `DenyAll` and `RolesAllowed` annotations are applied on methods of a class, then the method level annotations take precedence (at the corresponding methods) over any class level annotations of type `PermitAll`, `DenyAll` and `RolesAllowed`.

2.13 javax.annotation.security.DeclareRoles

The `DeclareRoles` annotation is used to specify security roles used by the application. It can be specified on a class. It typically would be used to define roles that could be tested (i.e., by calling `isUserInRole`) from within the methods of the annotated class. It could also be used to declare roles that are not implicitly declared as the result of their use in a `RolesAllowed` annotation on the class or a method of the class.

```
package javax.annotation.security;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target(TYPE)
@Retention(RUNTIME)
public @interface DeclareRoles{
    String[] value();
}
```

TABLE 2-8

Element	Description	Default
value	List of security roles specified by the application	

The following example shows the usage of the annotation defined above:

```
@DeclareRoles("BusinessAdmin")
public class Calculator {
    public void convertCurrency() {
        if(x.isUserInRole("BusinessAdmin")) {
          //....
        }
    }
    //...
}
```

2.14 javax.annotation.sql.DataSourceDefinition

The `DataSourceDefinition` annotation is used to define a container `DataSource` to be registered with JNDI. The `DataSource` may be configured by setting the annotation elements for commonly-used `DataSource` properties. Additional standard and vendor-specific properties may be specified using the `properties` element. The data source will be registered under the name specified in the `name` element. It may be defined to be in any valid Java EE namespace, which will determine the accessibility of the data source from other components. A JDBC driver implementation class of the appropriate type, either `DataSource`, `ConnectionPoolDataSource`, or `XADataSource`, must be indicated by the `className` element. The driver class is not required to be available at deployment but must be available at runtime prior to any attempt to access the `DataSource`.

`DataSource` properties should not be specified more than once. If the `url` annotation element contains a `DataSource` property that was also specified using the corresponding annotation element or was specified in the `properties` annotation element, the precedence order is undefined and implementation specific.

Vendors are not required to support `properties` that do not normally apply to a specific data source type. For example, specifying the `transactional` property to be `true` but supplying a value for `className` that implements a data source class other than `XADataSource` may not be supported.

Vendor-specific properties may be combined with or used to override standard data source properties defined using this annotation.

`DataSource` properties that are specified and are not supported in a given configuration or cannot be mapped to a vendor-specific configuration property may be ignored.

Although the annotation allows you to specify a password, it is recommended not to embed passwords in production code. The `password` element in the annotation is provided as a convenience for ease of development.

```
package javax.annotation.sql;
import java.lang.annotation.Target;
import java.lang.annotation.Retention;
import java.lang.annotation.ElementType;
import java.lang.annotation.RetentionPolicy;
@Target({ElementType.TYPE})
@Retention(RetentionPolicy.RUNTIME)
@Repeatable(DataSourceDefinitions.class)
public @interface DataSourceDefinition {
    String name();
    String className();
    String description() default "";
    String url() default "";
    String user() default "";
    String password() default "";
    String databaseName() default "";
    int portNumber() default -1;
    String serverName() default "localhost";
    int isolationLevel() default -1;
    boolean transactional() default true;
```

```
    int initialPoolSize() default -1;
    int maxPoolSize() default -1;
    int minPoolSize() default -1;
    int maxIdleTime() default -1;
    int maxStatements() default -1;
    String[] properties() default {};
    int loginTimeout() default 0;
}
```

TABLE 2-9

Element	Description	Default
name	JNDI name by which the data source will be registered	
className	DataSource implementation class name	
description	Description of the data source	""
url	A JDBC URL. If the url annotation element contains a DataSource property that was also specified using the corresponding annotation element, the precedence order is undefined and implementation specific.	""
user	User name for connection authentications	""
password	Password for connection authentications	""
databaseName	Name of a database on a server	""
portNumber	Port number where a server is listening for requests	""
serverName	Database server name	"localhost"
isolationLevel	Isolation level for connections.	-1 (vendor specific)
transactional	Indicates whether a connection is transactional or not	true
initialPoolSize	Number of connections that should be created when a connection pool is initialized	-1 (vendor specific)

Element	Description	Default
maxPoolSize	Maximum number of connections that should be concurrently allocated for a connection pool	-1 (vendor specific)
minPoolSize	Minimum number of connections that should be allocated for a connection pool	-1 (vendor specific)
maxIdleTime	The number of seconds that a physical connection should remain unused in the pool before the connection is closed for a connection pool	-1 (vendor specific)
maxStatements	The total number of statements that a connection pool should keep open. A value of 0 indicates that the caching of statements is disabled for a connection pool	-1 (vendor specific)
properties	Used to specify vendor-specific properties and less commonly used DataSource properties. If a DataSource property is specified in the properties element and the annotation element for the property is also specified, the annotation element value takes precedence.	{}
loginTimeout	The maximum time in seconds that this data source will wait while attempting to connect to a database. A value of 0 specifies that the timeout is the default system timeout if there is one, otherwise it specifies that there is no timeout	0

Examples:

```
@DataSourceDefinition(name="java:global/MyApp/MyDataSource",
    className="com.foobar.MyDataSource",
    portNumber=6689,
    serverName="myserver.com",
    user="lance",
    password="secret")
```

Using a URL:

```
@DataSourceDefinition(name="java:global/MyApp/MyDataSource",
    className="org.apache.derby.jdbc.ClientDataSource",
    url="jdbc:derby://localhost:1527/myDB",
    user="lance",
    password="secret")
```

2.15   javax.annotation.sql.DataSourceDefinitions

The DataSourceDefinition annotation is used to declare a container DataSource.
The DataSourceDefinitions annotation acts as a container for multiple data source
declarations.

```
package javax.annotation.sql;
import java.lang.annotation.Target;
import java.lang.annotation.Retention;
import java.lang.annotation.ElementType;
import java.lang.annotation.RetentionPolicy;
@Target({ElementType.TYPE})
@Retention(RetentionPolicy.RUNTIME)
public @interface DataSourceDefinitions {
    DataSourceDefinition[] value ();
}
```

TABLE 2-10

Element	Description	Default
value	Container for defining multiple data sources.	

The following example shows the usage of the annotation defined above:

```
@DataSourceDefinitions ({
@DataSourceDefinition(name="java:global/MyApp/MyDataSource",
    className="com.foobar.MyDataSource",
    portNumber=6689,
    serverName="myserver.com",
    user="lance",
    password="secret")
@DataSourceDefinition(name="java:global/MyApp/MyDataSource",
    className="org.apache.derby.jdbc.ClientDataSource",
    url="jdbc:derby://localhost:1527/myDB",
    user="lance",
    password="secret")
})
public class CalculatorBean {
    //...
}
```

2.16   javax.annotation.ManagedBean

The `ManagedBean` annotation is used to declare a Managed Bean as specified in the *Managed Beans* specification. Managed Beans are container-managed objects that support a small set of basic services such as resource injection, lifecycle callbacks and interceptors. A Managed Bean may optionally have a name, a `String` specified via the `value` element.

```
package javax.annotation;
import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;
@Target(TYPE)
@Retention(RUNTIME)
public @interface ManagedBean {
    boolean value() default "";
```

```
}
}
```

TABLE 2-11

Element	Description	Default
value	Name of the Managed Bean	""

Examples:
```
@ManagedBean("cart")
public class ShoppingCart {
...

}
```

3

References

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3. Java 2 Platform, Standard Edition, v5.0 (J2SE). *http://java.sun.com/j2se*

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5. Interceptors, 1.2. *http://jcp.org/en/jsr/detail?id=318*

6. Managed Beans. *http://jcp.org/en/jsr/detail?id=316*

7. RFC 2119. *http://www.faqs.org/rfcs/rfc2119.html*